# Online writing students as expert end-users in their own experience

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## The big idea

Online writing students are expert end-users of their own experience in our classes

\*I am indebted to Jones (2018) for the phrase "expert end-users" and the underlying logic of this idea as well as to Crane (2015), Crane & Cargile Cook (Forthcoming), and Still & Koerber (2010).

# Challenge 1: Instructor-student hierarchies

Who's the expert here?



# Challenge 2: Teaching with technology

So...



many...















## **Key Assumption**

Students are an expert in at least one key area

their own experience of the class—as end-users of the class syllabus, assignments, LMS.

#### They understand...

- the impact of the course on their time
- their digital capacities
- life on their side of the screen

## **Key Assumption (con.)**

Students play a crucial role in creating their learning experience.

## **Key Assumption (con.)**

#### An idea gaining traction as

- social justice practice
- user-centered design practice

Crane, K. (2015). The usability of the course syllabus: Testing syllabi modality and comprehension (Dissertation).

Crane, K., & Cargile Cook, K. (Eds.). (Forthcoming). User experience as innovative academic practice.

Jones, N. N. (2018). Human centered syllabus design: Positioning our students as expert end-users. *Computers and Composition*, 49, 25–35.

Shivers-McNair, A., Phillips, J., Campbell, A., Mai, H. H., Yan, A., Macy, J. F., ... Guan, Y. (2018). User-Centered Design In and Beyond the Classroom: Toward an Accountable Practice. *Computers and Composition*, 49, 36–47.

Still, B., & Koerber, A. (2010). Listening to students: A usability evaluation of instructor commentary. *Journal of Business and Technical Communication*, 24(2), 206–233.4

## **Solution—User checkpoints**

First implemented this by introducing "user test" checkpoints early in the semester

In f2f and hybrid class,

- Syllabus usability test
- Presentation/discussion of LMS "backend"

\*For more detail refer to my forthcoming chapter "'A nice change of pace': Involving student-as-course-users early and often" in *User experience as innovative academic practice* edited by Kate Crane and Kelli Cargile-Cook

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## Solution—In practice?



Um...it's hard—especially in asynchronous classes..

Do you know what it's like to truly shout into a void?

I do <shudder>



## **Solution—In practice**

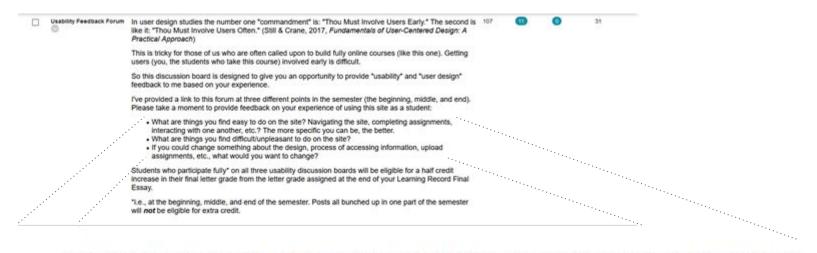
#### Ways we cope:

- Lecture videos
- Screen capture walkthroughs or how tos
- FAQ boards where anyone in class can ask or answer questions

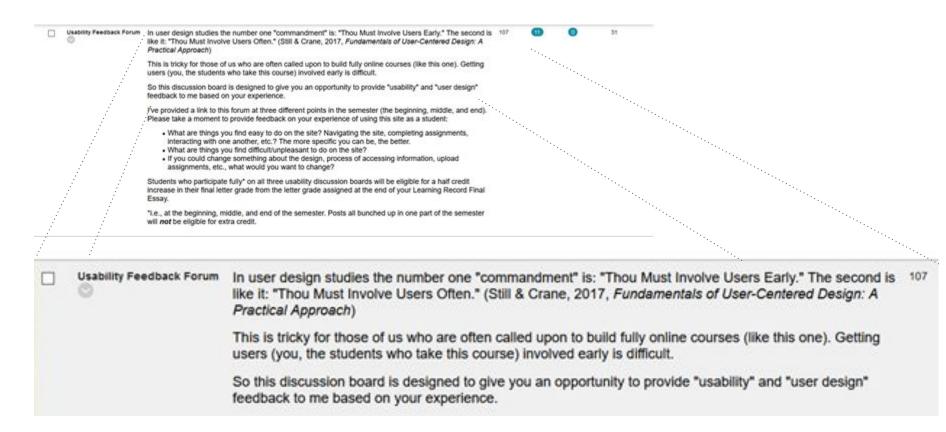
## Solution—In practice

Small online writing intervention for design accessibility:

Create a **digital space** explicitly and **strictly for students** to provide **feedback** on their **user experience** and the **usability of the class** you're teaching.



- What are things you find easy to do on the site? Navigating the site, completing assignments, interacting with one another, etc.? The more specific you can be, the better.
- What are things you find difficult/unpleasant to do on the site?
- If you could change something about the design, process of accessing information, upload assignments, etc., what would you want to change?



"

Students who participate fully\*

"

\*i.e., at the beginning, middle, and end of the semester. Posts all bunched up in one part of the semester will **not** be eligible for extra credit.

"

"

#### Allows instructors to

- adjust\*
- iterate\*
- improve\* usability

\*Please **tell your students when you've made changes and why** otherwise we're just contributing to our collective ongoing digital gaslighting where features appear and disappear from our tools' interfaces seemingly without rhyme or reason.

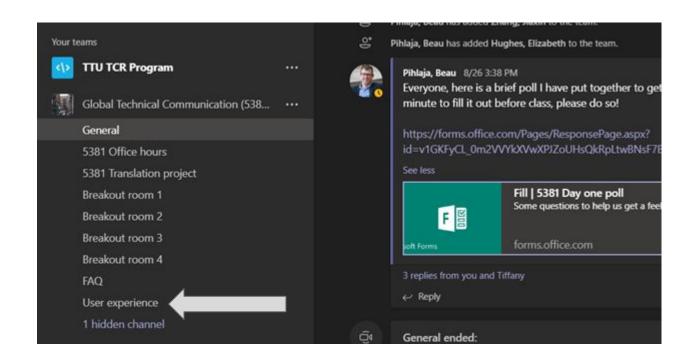
#### Challenge of participation

Students have expressed genuine appreciation at being able to speak to these—often simply given—features of the class, especially the LMS or navigability of the class.

Regardless, the credit is extra



## **Adaptations**



## **Adaptations**

Questions Responses 5 5381 Day one poll & Some questions to help us get a feel for our collective experience learning and collaborating online. 1. Have you ever used Microsoft Teams before? O Yes O No 2. Have you taken a fully online course before? O Yes O No

### 15-second manifesto

#### Teach writing small online because

- ... this is not normal time for teaching
- ... teaching online cannot be prepared for in normal ways
- ... it only succeeds when collectively supported—beginning with institutions

### **Conclusion**

Let's empower online writing students to act on their status as expert end-users of their own experience in the classes we teach.

I would love to hear how **you** incorporate students' expertise in their own experience into the design and usability of your courses!

Questions?

Please contact me: beau.pihlaja@ttu.edu